Differentiable Functional Programming

Atılım Güneş Baydin

University of Oxford

http://www.robots.ox.ac.uk/~gunes/

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About me

- Current (from 11 April 2016): Postdoctoral researcher, Machine Learning Research Group, University of Oxford http://www.robots.ox.ac.uk/~parg/
- Previously:

 Brain and Computation Lab, National University of Ireland

 Maynooth: http://www.bcl.hamilton.ie/
- Working primarily with F#, on algorithmic differentiation, functional programming, machine learning

Today's talk

- Derivatives in computer programs
- Differentiable functional programming
- DiffSharp + Hype libraries
- Two demos

Derivatives in computer programs How do we compute them?

$$f(x) = \sin(\exp x)$$

let $f x = \sin(\exp x)$

$$f(x) = \sin(\exp x)$$

let f x = sin (exp x)

Calculus 101: differentiation rules

$$\frac{d(fg)}{dx} = \frac{df}{dx}g + f\frac{dg}{dx}$$
$$\frac{d(af + bg)}{dx} = a\frac{df}{dx} + b\frac{dg}{dx}$$

. .

$$f(x) = \sin(\exp x)$$

let $f x = \sin(\exp x)$

Calculus 101: differentiation rules

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$$\frac{d(af + bg)}{dx} = a\frac{df}{dx} + b\frac{dg}{dx}$$

. .

$$f'(x) = \cos(\exp x) \times \exp x$$

let f' x = (cos (exp x)) * (exp x)

It can get complicated

$$f(x) = 64x(1-x)(1-2x)^2(1-8x+8x^2)^2$$

(4th iteration of the logistic map $I_{n+1} = 4I_n(1-I_n)$, $I_1 = x$)

```
let f x = 64*x * (1-x) * ((1 - 2*x) ** 2) * ((1 - 8*x + 8*x*x) ** 2)
```

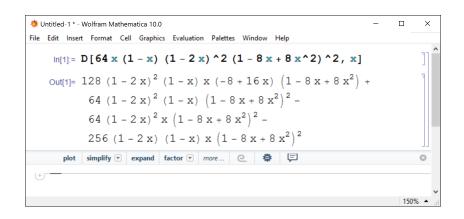
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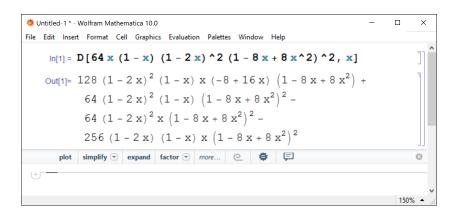
(4th iteration of the logistic map $I_{n+1} = 4I_n(1-I_n)$, $I_1 = x$)

$$\begin{array}{l} f'(x) = \\ 128x(1-x)(-8+16x)(1-2x)^2(1-8x+8x^2)+64(1-x)(1-2x)^2(1-8x+8x^2)^2-64x(1-2x)^2(1-8x+8x^2)^2-256x(1-x)(1-2x)(1-8x+8x^2)^2 \end{array}$$

Computer algebra packages help: Mathematica, Maple, Maxima



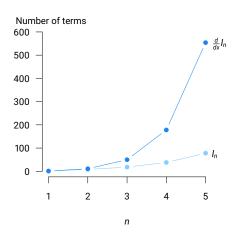
Computer algebra packages help: Mathematica, Maple, Maxima



But, it has some serious drawbacks

We get "expression swell"

| Logistic map $I_{n+1} = 4I_n(1 - I_n), I_1 = x$ | | |
|---|---------------------------------|---|
| n | In | $\frac{d}{dx}I_{n}$ |
| 1 | х | 1 |
| 2 | 4x(1-x) | 4(1-x)-4x |
| 3 | $\frac{16x(1-x)(1-x)}{2x)^2}$ | $ \begin{array}{rrr} 16(1-x)(1-2x)^2 - \\ 16x(1-2x)^2 - \\ 64x(1-x)(1-2x) \end{array} $ |
| 4 | $64x(1-x)(1-2x)^2(1-8x+8x^2)^2$ | $\begin{array}{l} 128x(1 - x)(-8 + \\ 16x)(1-2x)^2(1-8x + \\ 8x^2) + 64(1-x)(1 - \\ 2x)^2(1-8x + 8x^2)^2 - \\ 64x(1-2x)^2(1-8x + \\ 8x^2)^2 - 256x(1 - \\ x)(1-2x)(1-8x + \\ 8x^2)^2 \end{array}$ |



We are limited to closed-form formulae

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You can find the derivative of math expressions:

$$f(x) = 64x(1-x)(1-2x)^2(1-8x+8x^2)^2$$

We are **limited to closed-form** formulae

You can find the derivative of math expressions:

$$f(x) = 64x(1-x)(1-2x)^2(1-8x+8x^2)^2$$

But not of algorithms, branching, control flow:

A very common hack:

Use the limit definition of the derivative

$$\frac{df}{dx} = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

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to approximate the numerical value of the derivative

```
let diff f x =
let h = 0.00001
(f (x + h) - f (x)) / h
```

A very common hack:

Use the limit definition of the derivative

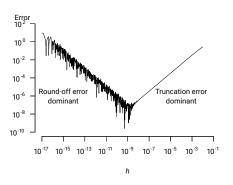
$$\frac{df}{dx} = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

to approximate the numerical value of the derivative

```
let diff f x =
   let h = 0.00001
   (f (x + h) - f (x)) / h
```

Again, some serious drawbacks

We must select a proper value of *h* and we face **approximation errors**



Computed using

$$E(h, x^*) = \left| \frac{f(x^* + h) - f(x^*)}{h} - \frac{d}{dx} f(x) \right|_{x^*} \right|$$
$$f(x) = 64x(1 - x)(1 - 2x)^2 (1 - 8x + 8x^2)^2$$
$$x^* = 0.2$$

Better approximations exist

Higher-order finite differences E.g.

$$\frac{\partial f(\boldsymbol{x})}{\partial x_i} = \frac{f(\boldsymbol{x} + h\boldsymbol{e}_i) - f(\boldsymbol{x} - h\boldsymbol{e}_i)}{2h} + O(h^2) \; ,$$

- Richardson extrapolation
- Differential quadrature

but they increase rapidly in complexity and never completely eliminate the error

Poor performance:

$$f: \mathbb{R}^n o \mathbb{R}$$
, approximate the gradient $\nabla f = \left(rac{\partial f}{\partial x_1}, \dots, rac{\partial f}{\partial x_n}
ight)$ using $rac{\partial f(\mathbf{x})}{\partial x_i} pprox rac{f(\mathbf{x} + h\mathbf{e}_i) - f(\mathbf{x})}{h} \;,\; 0 < h \ll 1$

We must repeat the function evaluation n times for getting ∇f

Algorithmic differentiation (AD)

Algorithmic differentiation

- Also known as automatic differentiation (Griewank & Walther, 2008)
- Gives numeric code that computes
 the function AND its derivatives at a given point

- Derivatives propagated at the elementary operation level, as a side effect, at the same time when the function itself is computed
 - \rightarrow Prevents the "expression swell" of symbolic derivatives
- Full expressive capability of the host language
 - ightarrow Including conditionals, looping, branching

```
f(a, b):
    c = a * b
    if c > 0
        d = log c
    else
        d = sin c
    return d
```

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f(a, b):
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    if c > 0
        d = log c
    else
        d = sin c
    return d

f(2, 3)

a = 2

b = 3

c = a * b = 6

d = log c = 1.791

return d

(primal)
```

```
f(a, b):
                       a = 2
                                                a = 2
  c = a * b
                                                a' = 1
                                                b = 3
  if c > 0
                       b = 3
     d = log c
                                                b' = 0
                       c = a * b = 6
                                                c = a * b = 6
  else
                                                c' = a' * b + a * b' = 3
     d = \sin c
                                                d = \log c = 1.791
   return d
                       d = log c = 1.791
                                                d' = c' * (1 / c) = 0.5
                       return d
                                                 return d, d'
f(2, 3)
                       (primal)
                                                 (tangent)
```

All **numeric evaluations** are sequences of elementary operations: a **"trace,"** also called a **"Wengert list"** (Wengert, 1964)

```
a = 2
                                              a = 2
f(a, b):
  c = a * b
                                              a' = 1
                                              h = 3
  if c > 0
                      b = 3
                                              b' = 0
    d = log c
                      c = a * b = 6
                                        c = a * b = 6
  else
                                              c' = a' * b + a * b' = 3
    d = \sin c
                      d = log c = 1.791 d = log c = 1.791
  return d
                                              d' = c' * (1 / c) = 0.5
                      return d
                                              return d, d'
f(2, 3)
                      (primal)
                                              (tangent)
```

i.e., a Jacobian-vector product $\mathbf{J}_f(1,0)|_{(2,3)} = \frac{\partial}{\partial a} f(a,b)|_{(2,3)} = 0.5$

This is called the forward (tangent) mode of AD

```
f(a, b):
    c = a * b
    if c > 0
        d = log c
    else
        d = sin c
    return d
```

```
f(a, b):
    c = a * b
    if c > 0
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    else
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    return d
    a = 2
    b = 3
    c = a * b = 6
    d = log c = 1.791
    return d
    (primal)
```

f(2, 3)

```
a = 2
f(a, b):
                   b = 3
  c = a * b
  if c > 0
            c = a * b = 6 c = a * b = 6
    d = log c
                   d = log c = 1.791 d = log c = 1.791
  else
                   return d
    d = \sin c
                   (primal)
  return d
f(2, 3)
```

```
a = 2
b = 3
d' = 1
c' = d' * (1 / c) = 0.166
b' = c' * a = 0.333
a' = c' * b = 0.5
return d, a', b'
```

(adjoint)

```
a = 2
f(a, b):
                   a = 2
  c = a * b b = 3
                                        b = 3
  if c > 0   c = a * b = 6   c = a * b = 6
    d = log c
                   d = log c = 1.791 d = log c = 1.791
  else
                   return d
                                       d' = 1
    d = \sin c
                                        c' = d' * (1 / c) = 0.166
                    (primal)
                                      b' = c' * a = 0.333
  return d
                                        a' = c' * b = 0.5
                                        return d, a', b'
f(2.3)
                                        (adjoint)
```

i.e., a transposed Jacobian-vector product

$$\mathbf{J}_{f}^{T}(1)|_{(2.3)} = \left. \nabla f \right|_{(2,3)} = (0.5, 0.333)$$

This is called the reverse (adjoint) mode of AD

Backpropagation is just a special case of the reverse mode: code your neural network objective computation, apply reverse AD

How is this useful?

Forward vs reverse

In the extreme cases, for $F: \mathbb{R} \to \mathbb{R}^m$, forward AD can compute all $\left(\frac{\partial F_1}{\partial x}, \dots, \frac{\partial F_m}{\partial x}\right)$ for $f: \mathbb{R}^n \to \mathbb{R}$, reverse AD can compute $\nabla f = \left(\frac{\partial f}{\partial x_i}, \dots, \frac{\partial f}{\partial x_n}\right)$ in **just one evaluation**

Forward vs reverse

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In general, for $f : \mathbb{R}^n \to \mathbb{R}^m$, the Jacobian $\mathbf{J} \in \mathbb{R}^{m \times n}$ takes

- $O(n \times time(f))$ with forward AD
- $O(m \times time(f))$ with reverse AD

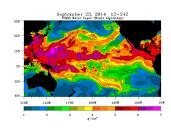
Reverse mode performs better when $n \gg m$

How is this useful?

Traditional application domains of AD in industry and academia (Corliss et al., 2002)

- Computational fluid dynamics
- Atmospheric chemistry
- Engineering design optimization
- Computational finance





Functional AD

or

"Differentiable functional programming"

AD and functional programming

AD has been around since the 1960s (Wengert, 1964; Speelpenning, 1980; Griewank, 1989)

The foundations for AD in a functional framework (Siskind and Pearlmutter, 2008; Pearlmutter and Siskind, 2008)

With research implementations

- R6RS-AD https://github.com/qobi/R6RS-AD
- Stalingrad http://www.bcl.hamilton.ie/~qobi/stalingrad/
- Alexey Radul's DVL https://github.com/axch/dysvunctional-language
- Recently, my DiffSharp library http://diffsharp.github.io/DiffSharp/

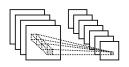
Deep learning: neural network models are assembled from **building blocks** and trained with **backpropagation**

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Traditional:

- Feedforward
- Convolutional
- Recurrent

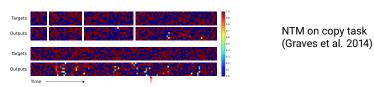






Newer additions:

Make algorithmic elements continuous and differentiable → enables use in deep learning



- Neural Turing Machine (Graves et al., 2014)
 - \rightarrow can infer algorithms: copy, sort, recall
- Stack-augmented RNN (Joulin & Mikolov, 2015)
- End-to-end memory network (Sukhbaatar et al., 2015)
- Stack, queue, deque (Grefenstette et al., 2015)
- Discrete interfaces (Zaremba & Sutskever, 2015)

Stacking of many layers, trained through backpropagation

AlexNet, 8 layers (ILSVRC 2012)



VGG, 19 layers (ILSVRC 2014)



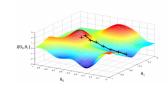
ResNet, 152 layers (deep residual learning) (ILSVRC 2015)



One way of viewing deep learning systems is "differentiable functional programming"

Two main characteristics:

- Differentiability
 - $\rightarrow \text{optimization}$
- Chained function composition
 - \rightarrow successive transformations
 - → successive levels of distributed representations (Bengio 2013)
 - → the chain rule of calculus propagates derivatives

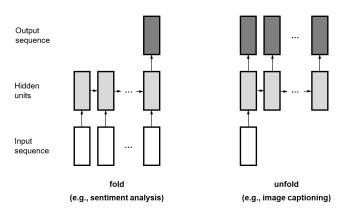


$$g: A \to B$$

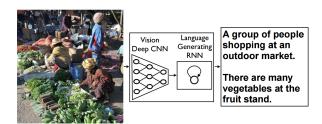
 $f: B \to C$
 $f \circ g: A \to C$

In a functional interpretation

- Weight-tying or multiple applications of the same neuron (e.g., ConvNets and RNNs) resemble function abstraction
- Structural patterns of composition resemble higher-order functions (e.g., map, fold, unfold, zip)



Even when you have **complex compositions**, differentiability ensures that they can be trained end-to-end with backpropagation



(Vinyals, Toshev, Bengio, Erhan. "Show and tell: a neural image caption generator." 2014. arXiv:1411.4555)

Christopher Olah's blog post (September 3, 2015) http://colah.github.io/posts/2015-09-NN-Types-FP/

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"The most natural playground ... would be a new language that can run back-propagation directly on functional programs."

AD in a functional framework is a manifestation of this vision.

DiffSharp

The ambition

- Deeply embedded AD (forward and/or reverse) as part of the language infrastructure
- Rich API of differentiation operations as higher-order functions
- High-performance matrix operations for deep learning (GPU support, model and data parallelism), gradients, Hessians, Jacobians, directional derivatives, matrix-free Hessian- and Jacobian-vector products

The ambition

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I have been working on these issues with Barak Pearlmutter and created **DiffSharp**:

http://diffsharp.github.io/DiffSharp/

DiffSharp

"Generalized AD as a first-class function in an augmented λ -calculus" (Pearlmutter and Siskind, 2008)

Forward, reverse, and **any nested combination** thereof, instantiated according to usage scenario

Nested lambda expressions with free-variable references

$$\min(\lambda x \cdot (f x) + \min(\lambda y \cdot g x y))$$

DiffSharp

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Nested lambda expressions with free-variable references

$$\min (\lambda x \cdot (f x) + \min (\lambda y \cdot g x y))$$

let m = min (fun x
$$\rightarrow$$
 (f x) + min (fun y \rightarrow g (x y)))

Must handle "perturbation confusion" (Manzyuk et al., 2012)

$$\frac{\mathrm{d}}{\mathrm{d}x} \left(x \left(\frac{\mathrm{d}}{\mathrm{d}y} x + y \right) \Big|_{y=1} \right) \Big|_{x=1} \stackrel{?}{=} 1$$

let
$$d = diff (fun x \rightarrow x * (diff (fun y \rightarrow x + y) 1.)) 1.$$

DiffSharp Higher-order differentiation API

| | Op. | Value | Type signature | AD | Num. | Sym. |
|---|---------------|---|--|--------|------|--------|
| $f: \mathbb{R} \to \mathbb{R}$ | diff | f' | $(\mathbb{R} \to \mathbb{R}) \to \mathbb{R} \to \mathbb{R}$ | X, F | A | X |
| | diff' | (f, f') | $(\mathbb{R} \to \mathbb{R}) \to \mathbb{R} \to (\mathbb{R} \times \mathbb{R})$ | X, F | A | X |
| | diff2 | f" | $(\mathbb{R} \to \mathbb{R}) \to \mathbb{R} \to \mathbb{R}$ | X, F | A | X |
| | diff2' | (f, f'') | $(\mathbb{R} \to \mathbb{R}) \to \mathbb{R} \to (\mathbb{R} \times \mathbb{R})$ | X, F | A | X |
| | diff2'' | (f, f', f'') | $(\mathbb{R} \to \mathbb{R}) \to \mathbb{R} \to (\mathbb{R} \times \mathbb{R} \times \mathbb{R})$ | X, F | A | X |
| | diffn | $f^{(n)}$ | $\mathbb{N} \to (\mathbb{R} \to \mathbb{R}) \to \mathbb{R} \to \mathbb{R}$ | X, F | | X |
| | diffn' | $(f, f^{(n)})$ | $\mathbb{N} \to (\mathbb{R} \to \mathbb{R}) \to \mathbb{R} \to (\mathbb{R} \times \mathbb{R})$ | X, F | | X |
| $f: \mathbb{R}^n \to \mathbb{R}$ | grad | ∇f | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to \mathbb{R}^n$ | X, R | A | X |
| | grad' | $(f, \nabla f)$ | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to (\mathbb{R} \times \mathbb{R}^n)$ | X, R | A | X |
| | gradv | $\nabla f \cdot \mathbf{v}$ | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to \mathbb{R}^n \to \mathbb{R}$ | X, F | A | |
| | gradv' | $(f, \nabla f \cdot \mathbf{v})$ | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to \mathbb{R}^n \to (\mathbb{R} \times \mathbb{R})$ | X, F | A | |
| | hessian | \mathbf{H}_f | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to \mathbb{R}^{n \times n}$ | X, R-F | A | X |
| | hessian' | (f, \mathbf{H}_f) | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to (\mathbb{R} \times \mathbb{R}^{n \times n})$ | X, R-F | A | X |
| | hessianv | $\mathbf{H}_f \mathbf{v}$ | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to \mathbb{R}^n \to \mathbb{R}^n$ | X, F-R | A | |
| | hessianv' | $(f, \mathbf{H}_f \mathbf{v})$ | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to \mathbb{R}^n \to (\mathbb{R} \times \mathbb{R}^n)$ | X, F-R | A | |
| | gradhessian | $(\nabla f, \mathbf{H}_f)$ | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to (\mathbb{R}^n \times \mathbb{R}^{n \times n})$ | X, R-F | A | X |
| | gradhessian' | $(f, \nabla f, \mathbf{H}_f)$ | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to (\mathbb{R} \times \mathbb{R}^n \times \mathbb{R}^{n \times n})$ | X, R-F | A | X |
| | gradhessianv | $(\nabla f \cdot \mathbf{v}, \mathbf{H}_f \mathbf{v})$ | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to \mathbb{R}^n \to (\mathbb{R} \times \mathbb{R}^n)$ | X, F-R | A | |
| | gradhessianv' | $(f, \nabla f \cdot \mathbf{v}, \mathbf{H}_f \mathbf{v})$ | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to \mathbb{R}^n \to (\mathbb{R} \times \mathbb{R} \times \mathbb{R}^n)$ | X, F-R | A | |
| | laplacian | $\operatorname{tr}(\mathbf{H}_f)$ | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to \mathbb{R}$ | X, R-F | A | X X |
| | laplacian' | $(f, \operatorname{tr}(\mathbf{H}_f))$ | $(\mathbb{R}^n \to \mathbb{R}) \to \mathbb{R}^n \to (\mathbb{R} \times \mathbb{R})$ | X, R-F | A | |
| $\mathbf{f}: \mathbb{R}^n \to \mathbb{R}^m$ | jacobian | J_f | $(\mathbb{R}^n \to \mathbb{R}^m) \to \mathbb{R}^n \to \mathbb{R}^{m \times n}$ | X, F/R | | X |
| | jacobian' | (f, J_f) | $(\mathbb{R}^n \to \mathbb{R}^m) \to \mathbb{R}^n \to (\mathbb{R}^m \times \mathbb{R}^{m \times n})$ | X, F/R | | X |
| | jacobianv | $J_f v$ | $(\mathbb{R}^n \to \mathbb{R}^m) \to \mathbb{R}^n \to \mathbb{R}^m$ | X, F | A | |
| | jacobianv' | $(\mathbf{f}, \mathbf{J_f}\mathbf{v})$ | $(\mathbb{R}^n \to \mathbb{R}^m) \to \mathbb{R}^n \to \mathbb{R}^n \to (\mathbb{R}^m \times \mathbb{R}^m)$ | X, F | A | |
| | jacobianT | $\mathbf{J}_{\mathbf{f}}^{T}$ | $(\mathbb{R}^n \to \mathbb{R}^m) \to \mathbb{R}^n \to \mathbb{R}^{n \times m}$ | X, F/R | A | X |
| | jacobianT' | $(\mathbf{f}, \mathbf{J}_{\mathbf{f}}^T)$ | $(\mathbb{R}^n \to \mathbb{R}^m) \to \mathbb{R}^n \to (\mathbb{R}^m \times \mathbb{R}^{n \times m})$ | X, F/R | A | X |
| | jacobianTv | $\mathbf{J}_{e}^{T}\mathbf{v}$ | $(\mathbb{R}^n \to \mathbb{R}^m) \to \mathbb{R}^n \to \mathbb{R}^m \to \mathbb{R}^n$ | X, R | | |
| | jacobianTv' | $(\mathbf{f}, \mathbf{J}_{\mathbf{c}}^T \mathbf{v})$ | $(\mathbb{R}^n \to \mathbb{R}^m) \to \mathbb{R}^n \to \mathbb{R}^m \to (\mathbb{R}^m \times \mathbb{R}^n)$ | X, R | | |
| | jacobianTv'' | $(\mathbf{f}, \mathbf{J}_{\mathbf{f}}^{T}(\cdot))$ | $(\mathbb{R}^n \to \mathbb{R}^m) \to \mathbb{R}^n \to (\mathbb{R}^m \times (\mathbb{R}^m \to \mathbb{R}^n))$ | X, R | | |
| | curl | $\nabla \times \mathbf{f}$ | $(\mathbb{R}^3 \to \mathbb{R}^3) \to \mathbb{R}^3 \to \mathbb{R}^3$ | X, F | A | X |
| | curl' | $(\mathbf{f}, \nabla \times \mathbf{f})$ | $(\mathbb{R}^3 \to \mathbb{R}^3) \to \mathbb{R}^3 \to (\mathbb{R}^3 \times \mathbb{R}^3)$ | X. F | A | X |
| | div | ∇ · f | $(\mathbb{R}^n \to \mathbb{R}^n) \to \mathbb{R}^n \to \mathbb{R}$ | X, F | A | X |
| | div' | $(\mathbf{f}, \nabla \cdot \mathbf{f})$ | $(\mathbb{R}^n \to \mathbb{R}^n) \to \mathbb{R}^n \to (\mathbb{R}^n \times \mathbb{R})$ | X, F | A | X |
| | curldiv | $(\nabla \times \mathbf{f}, \nabla \cdot \mathbf{f})$ | $(\mathbb{R}^3 \to \mathbb{R}^3) \to \mathbb{R}^3 \to (\mathbb{R}^3 \times \mathbb{R})$ | X, F | A | X |
| | curldiv' | $(\mathbf{f}, \nabla \times \mathbf{f}, \nabla \cdot \mathbf{f})$ | $(\mathbb{R}^3 \to \mathbb{R}^3) \to \mathbb{R}^3 \to (\mathbb{R}^3 \times \mathbb{R}^3 \times \mathbb{R})$ | X, F | A | X |
| | - Currary | (*, * ^ 1, * · 1) | (12 / 12) / 12 / (12 / 12 / 12) | , r | •• | |

DiffSharp

Matrix operations

http://diffsharp.github.io/DiffSharp/api-overview.html

High-performance OpenBLAS backend by default, work on a CUDA-based GPU backend underway

Support for 64- and 32-bit floats (faster on many systems)

Benchmarking tool

http://diffsharp.github.io/DiffSharp/benchmarks.html

A growing collection of tutorials: gradient-based optimization algorithms, clustering, Hamiltonian Monte Carlo, neural networks, inverse kinematics



http://hypelib.github.io/Hype/

An experimental library for "compositional machine learning and **hype**rparameter optimization", built on DiffSharp

A robust optimization core

- highly configurable functional modules
- SGD, conjugate gradient, Nesterov, AdaGrad, RMSProp, Newton's method
- Use nested AD for gradient-based hyperparameter optimization (Maclaurin et al., 2015)

Researching the differentiable functional programming paradigm for machine learning

Extracts from Hype neural network code, use higher-order functions, don't think about gradients or backpropagation

https://github.com/hypelib/Hype/blob/master/src/Hype/Neural.fs

```
1: // Use mixed mode nested AD
2: open DiffSharp.AD.Float32
4: type FeedForward() =
      inherit Layer()
       override n.Run(x:DM) = Array.fold Layer.run x layers
9: type GRU(inputs:int, memcells:int) =
      inherit Layer()
      // RNN many-to-many execution as "map". DM -> DM
       override 1.Run (x:DM) =
           x |> DM.mapCols
                   (fun x \rightarrow
                        let z = sigmoid(1.Wxz * x + 1.Whz * 1.h + 1.bz)
                        let r = sigmoid(1.Wxr * x + 1.Whr * 1.h + 1.br)
                        let h' = tanh(1.Wxh * x + 1.Whh * (1.h .* r))
                       1.h \leftarrow (1.f - z) .* h' + z .* 1.h
                        1.h)
```

Extracts from Hype optimization code

https://github.com/hypelib/Hype/blob/master/src/Hype/Optimize.fs

Optimization and training as higher-order functions → can be composed, nested

```
1: // Minimize function `f`
2: static member Minimize (f:DV->D, w0:DV) =
3:    Optimize.Minimize (f, w0, Params.Default)
4:
5: // Train model function `f`
6: static member Train (f:DV->DV->D, w0:DV, d:Dataset) =
7:    Optimize.Train ((fun w v -> toDV [f w v]), w0, d)
```

User doesn't need to think about derivatives
They are instantiated within the optimization code

```
1: type Method
       | CG -> // Conjugate gradient
           fun w f g p gradclip ->
               let v', g' = grad' f w // gradient
              let g' = gradclip g'
              let y = g' - g
              <u>let b</u> = (g' * y) / (p * y)
              let p' = -g' + b * p
              v', g', p'
    | NewtonCG -> // Newton conjugate gradient
           fun w f _ p gradclip ->
               let v', g' = grad' f w // gradient
              let g' = gradclip g'
              let hv = hessianv f w p // Hessian-vector product
              let b = (g' * hv) / (p * hv)
              let p' = -g' + b * p
              v', g', p'
       | Newton -> // Newton's method
           fun w f gradclip ->
               let v', g', h' = gradhessian' f w // gradient, Hessian
              let g' = gradclip g'
              let p' = -DM.solveSymmetric h' g'
              v', g', p'
```

But they can use derivatives within their models, if needed

- \rightarrow input sensitivities
- → complex objective functions
- → adaptive PID controllers
- → integrating differential equations

```
1: // Leapfrog integrator, Hamiltonian
2: let leapFrog (u:DV->D) (k:DV->D) (d:D) steps (x0, p0) =
3: let hd = d / 2.
4: [1..steps]
5: |> List.fold (fun (x, p) _ ->
6: let p' = p - hd * grad u x
7: let x' = x + d * grad k p'
8: x', p' - hd * grad u x') (x0, p0)
```

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8: x', p' - hd * grad u x') (x0, p0)
```

Thanks to nested generalized AD

- you can optimize components that are internally using differentiation
- resulting higher-order derivatives propagate via forward/reverse AD as needed

We also provide a Torch-like API for neural networks

```
1: let n = FeedForward()
2: n.Add(Linear(dim, 100))
3: n.Add(LSTM(100, 400))
4: n.Add(LSTM(400, 100))
5: n.Add(Linear(100, dim))
6: n.Add(reLU)
```

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3: n.Add(LSTM(100, 400))
4: n.Add(LSTM(400, 100))
5: n.Add(Linear(100, dim))
6: n.Add(reLU)
```

A cool thing: thanks to AD, we can freely code any F# function as a layer, it just works

http://hypelib.github.io/Hype/feedforwardnets.html

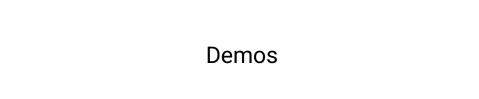
We also have some nice additions for F# interactive





Roadmap

- Transformation-based, context-aware AD
 F# quotations (Syme, 2006) give us a direct path for deeply embedding AD
- Currently experimenting with GPU backends (CUDA, ArrayFire, Magma)
- Generalizing to tensors (for elegant implementations of, e.g., ConvNets)



Thank You!

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